

ART Curriculum overview and progression - EYFS

Foundation	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Getting to Know Us	Festivals and Celebrations	Heroes and My Community	My Wonderful World	Fairy Tales	Fairy Tales
Artist	Collage Henry Matisse	Paul Klee Print	Picasso Portrait	Sculpture Kandinsky	Paint Georgia O'Keefe	Textiles Vanessa Barragato Tommy Kanat
Skills – throughout year	Art Continuous Provision: Painting (Large and small scale, indoor and outdoor), Box modelling, Sticking, Cutting, Mark Making, Printing, Collage, Weaving, Sewing. Available through ongoing provision for practise and review of skills. Tools are changed and added to as skills progress. Children are encouraged to share their creations, ideas and skills.					
Skills and activities Paint Draw Collage Print Textiles Sculpture	<p>Collage: Cut out simple 2D shapes out of coloured paper and stick to make collage.</p> <p>skills: Cutting, Ripping, Tearing, cutting shapes, Sticking, talk about shapes they can see.</p> <p>Discuss the colours that they can see. Look carefully has Henry Matisse filled all the space? Reflect on their ideas, talk about their Collage.</p>	<p>Printing: Vegetable printing to create a face using different colours.</p> <p>skills: Printing, mixing paint, talk about shapes they can see.</p> <p>Discuss the colours that they can see. Can you see any patterns? Choose shapes that are needed to make a picture like Senecio by Paul Klee. Look carefully has Paul Klee filled all the space? Reflect their ideas, Talk about their Print.</p>	<p>Portraits Children to tear a colour in a black and white photo of themselves and colour in using oil pastels.</p> <p>skills: Drawing, painting, mixing paint. Talk about shapes they can see.</p> <p>Discuss the colours that they can see. Observe their faces in unbreakable mirrors. Reflect on their ideas, talk about their Portrait.</p>	<p>Sculpture Make a class mobile/structure using brightly coloured shapes.</p> <p>skills: Drawing, painting, mixing paint. Talk about shapes they can see.</p> <p>Discuss the colours that they can see. Talk about placement, balance and how to attach. Reflect on their ideas, talk about their Portrait.</p>	<p>Painting: Children to draw a flower then use water colour-type painting with a range of different sized brushes.</p> <p>skills: Drawing, painting, mixing paint, adding texture. Talk about shapes they can see.</p> <p>Discuss the colours that they can see. Reflect on their ideas, talk about their painting.</p>	<p>Textiles Hoop weaving Large material picture on the floor.</p> <p>skills: Weaving, adding, texture, materials, shape, form.</p> <p>Talk about shapes and texture they can see.</p> <p>Discuss the colours that they can see. Reflect on their ideas, talk about their weaving.</p>

Vocabulary	Henry Matisse, Tate Gallery, Collage, stick, glue, shape construct, pattern, paper, square, rectangle, space, cut, colours.	Paul Klee, Kunst Museum, print, draw, paint, mix, colour, shape, construct, paper, square, rectangle, circle, triangle, face, eye, nose, mouth neck, eyebrow space, cut, colours, tools, potato shapes.	Draw, sketch, paint, paint brush, size of paintbrush, shape, construct, pattern, paper, square, rectangle, space, cut, colours, bright colours, subtle colours, eyes, nose, eyebrows, hair, moustache, mouth, chin, paper, brown paper, recycled paper/box.	Sculpture, mobile, solid, 2D, 3D, stone, natural, wire, shape, space, construct, pattern, paper, square, rectangle, circle, within, cut, colours, bright colours, subtle colours, placement.	Painting, shape, colours, bright colours, subtle colours, petals, point, circle, centre, darker, lighter, placement.	Weave, shape, colours: bright, subtle, natural, texture, material, wool, nylon, silk, cotton, circle, centre, darker, lighter, organic, placement, textile, weaving frame.
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ART Curriculum overview and progression - Y1

Year 1	Children have access to the following during our continuous provision time: Sculpture: Join materials together well, e.g., with string, masking tape Drawing: Draw lines of different sizes and thickness Construct from found junk materials. Use a variety of different drawing tools correctly Painting/Print: Mix primary colours to make secondary colours Hold a paintbrush correctly Experiment with colour Use repeating and over-lapping shapes Mimic print from the environment e.g., wallpaper					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	My world (India) What makes you unique?	Materials/ 3 Little Pigs	In and Out of This World	Fur, Flippers and Feathers	Plants - Seasonal change	Step Back in Time
Artist	Da Vinci Christopher Corr Henri Rousseau	Mondrian	Andy Warhol	Guy Coombes/Ian Jackson	Van Gogh Andy Goldsworthy	Zandra Rhodes
Arts week	Arts week					
Skills and activities	Drawing: self-portraits - Da Vinci skills: Draw lines of different sizes and thickness. Use a variety of different drawing tools correctly. Painting: C. Corr's sunshines Taj Mahal Sunset skills: make collections of colours, e.g., diff. shades of green, colour wheels. Mix primary colours to make secondary colours. Hold a paintbrush correctly. Printing: hand-print peacocks skills: Use repeating or overlapping shapes. Mimic print from the environment e.g., wallpaper/ Sculpture: Elephant sculptures Carboard Model of Kirk Ella Village Clay Models – Indian Village skills: Join materials together well e.g., with string, masking tape. - Use natural materials to make a	Painting: skills: Hold a paintbrush correctly. Collage: Christmas Crafts Skills: Mix materials to create texture Sculpture: cardboard creations skills: Construct from found junk materials. Drawing: Christmas sketches – Christmas tree, Father Christmas skills: Sketch using lines of different sizes and thicknesses.	Drawing/Sketching Aliens skills: Use lines of different sizes and thicknesses. Self Portraits – Andy Warhol skills: Use a variety of different drawing tools correctly. Painting: Aliens skills: Mix primary colours to make secondary colours correctly. Hold a paintbrush correctly, Marble Painting Alien Planets skills: Experiment with colour	Drawing: Animal sketching & drawings – sketch books skills: Use lines of different sizes and thicknesses. Painting: Animal Painting: Guy Coombes/Ian Jackson skills: Experiment with colour. Hold Paintbrushes correctly. Painting; Elmer skills: Mix primary colours to make secondary colours. Sculpture: Animal models. skills: Construct from found junk materials.	Drawing Sketching: drawing plants. skills: Use a variety of drawing tools correctly. Painting: Sunflowers skills: Hold a paintbrush correctly. Collage: Andy Goldsworthy skills: Replicate patterns observed in natural or built environment.	Drawing Sketching: T-shirt design Printing: T shirt Design (Zandra Rhodes).

	3D sculpture. - Construct from found materials. Collage: Henri Rousseau Jungle skills: Mix materials to create texture Replicate patterns observed in natural or man-made environment.	Printing: Mondrian skills: Use repeating or overlapping shapes.	Sculpture: Model Rockets skills: Join materials together well e.g., with string, masking tape	Collage: Elmer Milk Bottle collage skills: Replicate patterns from natural or manmade environment.			
Computing	The children are given the opportunity to draw and colour using Purple Mash 2Paint. They also use 'Paint Project'.		Purple Mash unit 1.6 - Create own animated story book.				
Vocabulary	Portrait self portrait paint brush sketch pencil crayon oil pastels repeat natural materials found materials man-made environment	overlap pattern line thick, thin, soft, broad, narrow, fine, shape, detail, mirror image, texture 3D Sculpture Join construct	sketch primary colours- (red, yellow, blue) secondary colours- (orange, green, purple, brown) light, dark Shade e.g. different shades of a colour line - thick, thin, soft, broad, narrow, fine, texture repeating pattern overlapping shapes collage	Self Portrait line - thick, thin, soft, broad, narrow, fine primary colours- (red, yellow, blue) secondary colours- (orange, green, purple, brown) light, dark join model collage	Animal sketch line - thick, thin, soft, broad, narrow, fine construct junk materials patterns natural and manmade environment mix colours experiment	Self Portrait Plants Brush stroke	Design Designer print

ART Curriculum overview and progression - Y2

Year 2	Autumn 1	Autumn 2	Spring	Summer 1	Summer 2
Topic	Great Fire of London	Guy Fawkes/Christmas	Underwater	Nocturnal Animals	Florence Nightingale
Artist/Architect			Eric Carle Andy Warhol – Blue whales		
Arts week			Arts Week - Under the sea		
Skills and activities Paint Draw Collage Textiles Sculpture	<p>Sculpture: Great Fire of London Buildings</p> <p>Collage: London’s burning silhouette skills: Replicate patterns observed in built environment.</p> <p>Painting: skills: Make many tones of one colour using primary colours and white and black (Tones of red)</p> <p>Painting: United Kingdom maps with tones and shades skills: Make collections of colours, e.g., different sorts of green, blue and purple</p> <p>Drawing: Tudor Buildings skills: Show patterns and textures by adding dots and lines</p>	<p>Collage: Bonfire fireworks Skills: Mix materials to create texture.</p> <p>Painting: Fire pictures skills: Make collections of colours, e.g., different sorts of orange, red, yellow</p> <p>Textiles: Xmas stockings skills: Sew using stab stitch</p> <p>Weaving - Xmas Stars skills: Weaving to create a pattern.</p> <p>Collage: pop up Christmas card.</p> <p>Calendars- Seasonal trees.</p> <p>Sculpture from twigs.</p>	<p>Painting: Eric Carle - Sea Skills: Make collections of colours, e.g., different sorts of green, blue and purple, colour wheels Drawing: Skills: Show patterns and textures.</p> <p>Collage: mosaic sea creatures skills: Use mosaic technique to create effects.</p> <p>Textiles: underwater scene skills: Weave to create a pattern. Sew using running stitch Add objects to weaving</p> <p>Drawing: sketch creatures at The Deep skills: Show patterns and textures by adding dots and lines</p> <p>Textiles: Easter chick or bunny pompom. skills: Weaving</p> <p>Sculpture/Drawing/Texture/ Collage Underwater box scene. skills: Mix materials to create textures Replicate patterns found in natural or built environment.</p>	<p>Sculpture: Owls and hedgehogs skills: Replicate patterns found in nature.</p> <p>Collage: Owls and hedgehogs skills: Mix materials to create texture</p> <p>Drawing: Charcoal hedgehogs skills: Show patterns and textures by adding dots and lines</p>	<p>Drawing: Florence Nightingale skills: Show patterns and textures by adding dots and lines</p>

Year 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Sketchbooks - to develop and revisit ideas	Sketch a tree in all four seasons	Plan Christmas products and calendar	The Deep - underwater creatures.	Sketch owls and hedgehogs	Sketches from trip to Yorkshire Wildlife Park	Practise sketching Florence Nightingale
Computing			Purple Mash – Unit 2.6 Look at Impressionist, pointillist, surrealist art and the work of Piet Mondrian, Seurat and William Morris and recreate them using 2Paint a Picture software.			
Vocabulary	Sketch Tone Shade Pattern Line Dot	Collage Stitching weaving	Texture Shade Paler shade Darker shade Mosaic Wool	Pattern Miz Texture Nature	Natural Man made Patterns Observing	Sketch Appearance Features Shading

ART Curriculum overview and progression - Y3

Year 3	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Hooray for Humans	Astounding Authors	Rocking Rocks and Violent Volcanoes	Stone Age to the Iron Age	Tremendous Tales	Light Discoverers
Artist/ Architect	Arcimboldo	Tony Ross Raymond Briggs – artists/illustrators	Michelangelo Turner - Volcanoes paintings		Walt Disney Studios Degas - Pastels	Vincent Bal
Arts week				Arts Week		
Skills and activities Paint Draw Print Textiles	<p>Printing: Skeleton - T-shirt printing skills: Replicate patterns observed in natural or built environment.</p> <p>Painting: Colour mixing. skills: Know how to use primary colours to create secondary colours. Create shades, tints and tones to paint 'food' correctly on 'balanced' meal plates. Arcimboldo – Study his work with fruit and vegetables. Sketch examples. Plan own example</p>	<p>Drawing: draw own Horrid Henry Characters skills: Use different hardness of pencils to show line, tone and texture. Sewing: Coasters for Father Christmas. skills: Sew using backstitch. Stitch an object fabric to fabric.</p> <p>Drawing: Raymond Briggs Christmas: The Snowman re-create scenes from the 'Snowman' skills: use pastels to show different tones and effects in the style of Raymond Briggs.</p>	<p>Michelangelo as a sculptor, artist and an architect Painting: frescoes— Venice in the style of Michelangelo. skills: Use a number of different brush techniques to produce shapes, textures, patterns and lines.</p> <p>Turner: Study Turner as an artist. Look at his paintings of volcanoes. Then sketch own to plan and then: Painting: Paint own volcano in the style of Turner. skills: Use a number of brush techniques to produce shapes, textures, patterns and lines. Painting: continents skills: colour mixing— secondary colours— painting, different colours and mix different</p>	<p>Textiles: paper weaving. skills: Begin to use weaving techniques using paper. Painting: background sky for Stonehenge paintings skills: Mix colours for different shades and tones, using white and black for sunset/sunrise backgrounds.</p> <p>Sculpture: clay/model magic fossils. Skills: Select appropriate tools for different effects.</p> <p>Drawing: Pastels/ chalk/charcoal for cave art pastels fossils on rocks. skills: Select and use pastels effectively to create 'fossils' within 'rocks' and for creating signs and symbols for their own piece of cave art. Chalk/pastels for 'cave painting' skills: Show different tones by using different chinks, charcoal and pastels.</p>	<p>Walt Disney as an artist and an animator. Look at his history and then: Draw: look at some 'how to draw' different Disney characters. skills: Show different tones by using coloured pencils.: Weaving: Weave flowers. skills: Weaving using a weaving board. Flowers Drawing Flowers Drawing: Investigate in depth different pencils and their hardness. Look at detailed shading skills such as hatching, random hatching, cross hatching, stippling, etc. skills: Use different hardness of pencils to show line, tone and texture. Then use skills to draw different plants and flowers.</p> <p>Painting: Fairy-tale Characters- Giants skills: Use a number of brush techniques to produce shapes, textures, patterns and lines.</p>	<p>Vincent Bal as an artist. Look at different examples. Use shading techniques already learned to create shadows as part of the Vincent Bal work. skills: Use different hardness of pencils to show line, tone and texture. Sculpture: Use and shape foil/model magic to create figures to then create shadows behind/in front of them. skills: select and use tools</p>

	<p>in sketchbooks, refine and create different examples.</p> <p>Painting: Use colour mixing techniques to create their own painting in an Arcimboldo style.</p> <p>skills: Use different size brushes for a specific purpose Use a number of brush techniques to produce shapes, textures, patterns and lines.</p>		shades/tones of blue-oceans.	<p>Collage: Celtic Hill Forts.</p> <p>Skills: Use 2d paper/crepe paper, sugar paper and use different snipping, folding techniques to create a 3d Celtic hillfort.</p> <p>Textiles: Create some Celtic fabrics using some dip dye techniques.</p> <p>skills: Dye fabrics using dip dye techniques.</p>	<p>Drawing: creating fairy tale settings</p> <p>skills: use water colour crayons to show different tones. Study Degas to develop pastel skills further.</p> <p>Skills: Use pastels effectively to create different tones for different fairy tale settings.</p> <p>skills: Sketch lightly without the need to use a rubber to correct mistakes.</p>	<p>effectively to create figures. Use different hardness of pencils to show line, tone and texture.</p> <p>Printing?</p>
Sketch books - to develop and revisit ideas	<p>Plan own 'balanced' meal plate.</p> <p>Plan, practise and refine own Arcimboldo pictures</p>	<p>Experiment with different parts of the pencil and different hardness, shading techniques. Sketch lightly without the need to use a rubber to correct mistakes</p> <p>Practise drawing Horrid Henry characters in the style of Tony Ross.</p> <p>Plan sewing coasters for Father Christmas.</p>	<p>Practise different brush techniques.</p> <p>Plan own 'fresco' of Venice.</p> <p>Sketch own volcano pictures in the style of Turner</p>	<p>Practise and plan ideas for Stonehenge pictures.</p> <p>Plan ideas for own 'fossils' and 'rocks' made from model magic.</p> <p>Plan ideas for Celtic hillforts.</p>	<p>Practise and develop drawing skills learned throughout the year</p> <p>Practise drawing different Walt Disney fairy tale characters.</p> <p>Practise using pastels in the style of Degas.</p> <p>Plan own fairy-tale settings</p> <p>Practise pencil drawing skills- sketch lightly with using a rubber.</p>	<p>Practise the different drawing techniques learned.</p> <p>Practise shadow art in sketchbooks.</p> <p>Plan own shadow art model in sketchbooks.</p>
Computing				Purple Mash Unit 3.9 and 3.10 - Use PowerPoint and Google slides to add animations, media, timings, slides, shapes and lines to design, create and enhance an engaging presentation.		

Vocabulary	Primary colours Secondary colours Shade, tint, tone Arcimboldo	Tony Ross - Illustrator Shading - the process of adding value to create the illusion of form, space and light Tones - three tones to create with a pencil: light, mid and dark tones Evaluation - to evaluate drawing and shading techniques	Michelangelo sculptor painter architect line turner brush techniques shape texture	cave paintings Celtic art loom/weaving dip dye textiles	Walt Disney Degas smudge animation watercolour	Vincent Bal shadow hatching random hatching cross hatching stippling
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ART Curriculum overview and progression - Y4

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Settlements	Ancient Egyptians	Anglo-Saxons	Vikings	Teeth and Digestion	Habitats and Food Chains
Artist/Architect	David Hockney East Yorkshire Landscapes.	Egyptian (anon) Art/artifacts	Anglo Saxon (anon)	Viking pattern designs - anon	Alexander Calder Paper sculpture	Andy Goldsworthy
Arts week				Arts Week		
Skills and activities Paint Draw Print Sculpture	Painting: landscapes in the style of Hockney skills: Mix colours effectively Use watercolour paints to create washes for background and then add detail	Sculpture: Make model magic Ancient Egyptians amulets skills: Attach components together successfully Shape, form model and construct from observation or imagination Create sculpture with appropriate proportions Drawing: Observational drawing (Egyptian artefacts) skills: hatching and shadow shading.	Drawing: - Anglo-Saxon artefacts skills: Use scale and proportion Sculpture: - brooches skills: Attach components together successfully Shape, form model and construct from observation or imagination Create & combine shapes to create recognisable forms Create sculpture with appropriate proportions Create & combine shapes to create recognisable forms Create & combine Add materials to provide interesting details	Drawing: Sketch longship prow designs and longboats Painting: Viking longboat at sea skills: Use scale and proportion Use shading, hatching and cross hatching to show light/shadow, tone and texture skills: Mix colours effectively Use watercolour paints to create washes for background and then add detail	Sculpture: Paper Sculpture, abstract, shape and letters skills: Attach components together successfully / Shape, form model and construct from observation or imagination / Print: Create and use printing blocks - e.g. glue matchsticks/ string/ card onto a block skills: Use layers of two or more colours Make precise repeating patterns Making printing blocks	Draw- different habitats/outdoor areas to gather ideas for habitat sculpture skills: Use scale and proportion Use shading, hatching and cross hatching to show light and shadow, tone and texture Sculpture: natural materials - habitat sculpture. skills: Attach components together successfully Shape, form model and construct from observation or imagination Add materials to provide interesting details

<p>Sketch books - to develop and revisit ideas</p>		<p>Sketch different Ancient Egyptian amulets to develop idea for making your own.</p>		<p>Sketch different Viking longship prow designs. Revisit and develop into an idea for your own longship design.</p>	<p>Sketch design for printing block</p>	<p>sketch different habitats/outdoor areas to gather ideas for habitat sculpture</p>
<p>Computing</p>				<p>Purple Mash unit 4.6 -Animation -To decide what makes a good, animated film or cartoon. To learn how animations are created by hand and by using technology such as 2Animate. To learn about onion skinning and how to add backgrounds and sounds to animations. To be introduced to 'stop motion' animation.</p>		
<p>Vocabulary</p>	<p>watercolour wash background landscape detail</p>	<p>attach component artefact model shape shade hatch cross hatch proportion</p>	<p>shading hatching cross hatching light and shadow tone texture layers colour wash detail</p>	<p>abstract recognisable form techniques twist crease curl, plait concertina sculpture installation abstract components natural, organic, found materials modern, traditional relief, block print repeating pattern</p>		

ART Curriculum overview and progression - Y5

Year 5	Autumn	Spring	Summer
Topic	Ancient Greece and Mythical Beasts	Industrial Revolution	American Adventure
Artist/ Architect	Iman Joy El Shami-Mader	Charles Keeping	Local Artist - Ann Marie Tickle Angelyka V. Apostle
Arts week			Arts Week
Skills and activities	Drawing: Mythical beast skills: Use a variety of techniques to depict movement	Collage: Portrait of a character from the Highwayman poem. skills: Create a collage to interpret a character in a historical poem	Printing: Caribbean inspired prints skills: Create a colour palette based on the natural world
Paint	Painting:	Use original sketches to create a collage	Build up layers of colours
Draw	skills:	Embellish collage, using a variety of techniques, including drawing	Print multiple layers, including block printing
Collage	Brush techniques & different types of paints	Use coiling, overlapping, overlaying and montage	Create an accurate pattern, showing fine detail
Print	Create a colour palette based on colours from the natural world	Mix textures (rough and smooth, plain and patterned)	Painting: Mexican Folk Art
	Mix textures	Combine visual and tactile qualities	Use different types of brush techniques and paints.
	Build up layers of colours	Drawing: skills:	Create an accurate pattern, showing fine detail

	Use diff. techniques to add effects – e.g. shadows, direction of sunlight Create an accurate pattern, showing fine detail	Use techniques to depict perspective Use techniques to show direction of light and shadow	Use works of art to inspire my own choices
Sketchbooks - to develop and revisit ideas	Create sketches of different poses – taking into account the different structures and joints of the body.	Sketch character from the Highwayman poem to develop ideas for collage. Sketch pictures of roads, railways, streams etc disappearing into the distance to a single point with the surroundings on each side getting smaller	Create sketches of bold pictures with various motifs internally (e.g. large cactus, skull, guitar, sun/moon).
Computing			Purple Mash Unit 5.6 3D Modelling - 2Design introduction & make & skills of computer aided design. Explore the effect of moving points when designing. Design 3D Model to fit certain criteria. Refine & print a model.
Vocabulary	brush techniques textures movement shadows anatomy pose freeze frame stick figure in motion colour palette paint layers textured materials meanders concentric rings	collage interpret overlapping coiling overlaying montage tactile visual qualities tactile qualities embellish perspective	colour palette block printing etch impression folk art motif brush techniques

ART Curriculum overview and progression - Y6

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	WW2	WW2	Africa			
Artist/Architect	LS Lowry		African Masks (anon) Edo ivory mask(anon)		Clarice Cliff	Henry Moore Kay Smith
Arts week					ARTS WEEK	
Skills and activities Paint Draw Textiles Sculpture	<p>Drawing: Drawing LS Lowry figures using pictures based around the time of WW2 using charcoal and chalk on coloured paper Skill: Choose a style of drawing suitable for the work. Evacuation poster designs – bold images, graphic lettering. Skill: Independently select materials and techniques to create a specific outcome.</p>	<p>Sculpture: Evacuee models. Looking at scale, proportion and colours from that era. Skill: Use tools to carve and add texture and pattern. Skill: Combine visual and tactile qualities.</p> <p>Textiles : Combine previously learned techniques to create a piece of sewing. Use a range of stitching techniques with precision - running stitch, back stitch and cross stitch. Use simple applique attaching material shapes to fabric.</p>	<p>Sculpture: Make 3D mask relief using papier Mache. Decorate using plants, beads and cords Skill: Consider the properties of media being used. Combine visual and tactile properties.</p>	<p>Mother's Day cards Drawing: drawing, shading, blending pansy. Skill: Independently select materials and techniques to create a specific outcome.</p>	<p>Drawing: Design an Art Deco design using the features of Clarice Cliff using bold bright colours. Skill: Independently select materials and techniques to create a specific outcome. Choose a style of drawing suitable for the work (e.g., realistic or impressionistic)</p> <p>Painting: Paint onto plates using their own Clarice Cliff design Skill: Combine colours, tones and tints to enhance the mood of the piece.</p>	<p>Painting: flowers in 1 brush 2 colour technique Skill: Develop a personal style of painting, based upon ideas from other artists.</p> <p>Sculpture: Create sculpture in the style of Henry Moore. Skill: Use frameworks to provide stability and form.</p> <p>Drawing: Henry Moore style 3D sheep. Use shading/drawing techniques to create 3D effect pencil drawings of Henry Moore sheep. Skill: Independently select materials/ techniques to create a specific outcome</p>

<p>Sketchbooks - to develop and revisit ideas</p>	<p>Practise Lowry 'matchstick' figures Experiment with and develop designs for evacuation posters and practise lettering.</p>	<p>Sketch ideas for evacuee models Experiment with and practise Christmas tree designs</p>	<p>Experiment with and develop designs for African masks</p>	<p>Experiment with and develop designs for Mother's Day card</p>	<p>Experiment with and develop ideas for 'Clarice Cliff' designs</p>	<p>Practise Henry Moore 3d sheep drawing Sketch Henry Moore sculptures and develop ideas for own sculpture</p>
<p>Vocabulary</p>	<p>Mood 'Matchstick' Perspective Colour Shade tone Lettering</p>	<p>Textile Stitching techniques Scale Proportion Colour Sculpture</p>	<p>African Papier Mache Texture Pattern Visual Tactile</p>	<p>Drawing techniques Shading Blending Tones</p>	<p>Colour Tones Tints Style of painting</p>	<p>Colour Tones and Tints Shading Crosshatching 3D drawing Lines Armature Framework Form</p>